

Handout 8

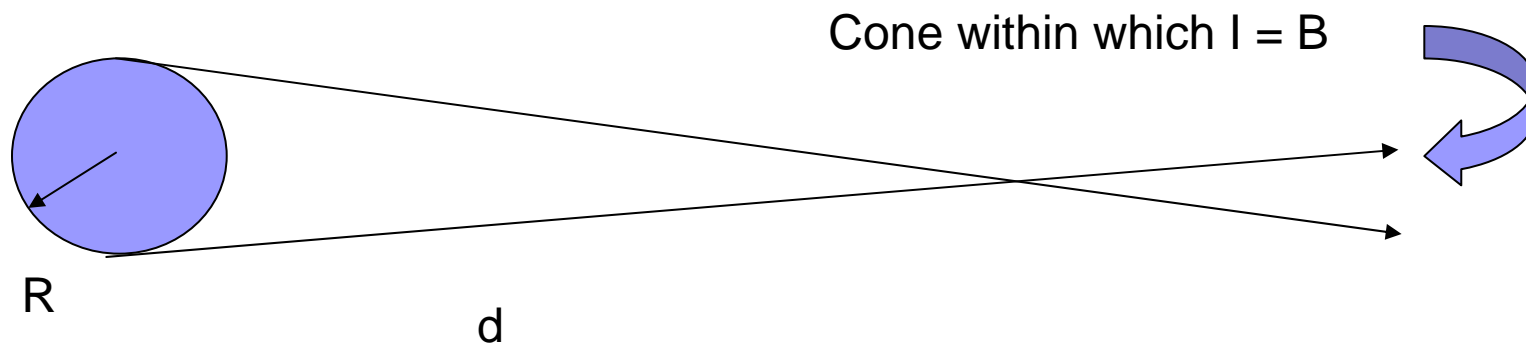
Chap. 9 Radiative Transfer

- First moment – a vector quantity – Flux
 - Usually, there is a special direction of interest
 - For telescopes, in the direction of the optic axis
 - In a star, in the outward direction
 - Flux in the z direction

$$F_{\lambda} = \frac{dE_{\lambda}}{d\lambda \cdot dt \cdot dA} = \int_{4\pi} I_{\lambda}(\theta, \phi) \cdot \cos(\theta) d\Omega = 4\pi \langle \cos(\theta) I_{\lambda} \rangle$$

- Intensity is independent of distance, but flux depends on distance
- Consider a black body at T, radius R, distance $d \gg R$

Flux $\sim 1/d^2$




- ☐ Within the cone of half-angle R/d , $I = B$
- ☐ Outside this cone, $I = 0$
- ☐ The flux is

$$F_{\lambda} = B_{\lambda}(T) \cdot \int_{\theta=0}^{\frac{R}{d}} \cos(\theta) d\Omega \quad \text{and the } \cos(\theta) \sim 1 \text{ here so}$$

$$\int_{\theta=0}^{\frac{R}{d}} \cos(\theta) d\Omega = \int_{\theta=0}^{\frac{R}{d}} 1 d\Omega = \Omega_{\text{star}} = \frac{\pi \cdot R^2}{d^2} \quad \text{and}$$

$$F_{\lambda} = \Omega_{\text{star}} \cdot B_{\lambda}(T) = \frac{\pi \cdot R^2}{d^2} \cdot B_{\lambda}(T) \quad \text{i.e. } \sim 1/d^2$$

Flux and intensity

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- If we can **resolve** the source on the sky
 - We can measure the intensity
 - Which gives the temperature through identification with the Planck, black body function
 - This is called **brightness temperature**
 - **Nothing radiates better than a blackbody**, so it's a lower limit to the actual temperature
 - Integrating over the source gives the Flux
 - For unresolved sources (i.e. stars)
 - We only measure the flux

2nd moment – Radiation pressure

- Same derivation as gas pressure

- Given a Maxwell-Boltzmann velocity distribution

- Pressure = Force/area = (momentum/time)/area

- Pressure is like flux, but there's an extra $\cos(\theta)$ term because we need momentum in the **z** direction

- Photons act like gas, except the relationship between momentum and energy is slightly different

- Gas: momentum = $m v = 2 (E/v)$

- Photons: momentum = $E/c = E/v$, factor of 2 difference

$$P_{\text{rad}_\lambda} = \frac{1}{c} \cdot \int_{4\pi} I_\lambda(\theta, \phi) \cdot \cos^2(\theta) d\Omega = \frac{4\pi}{c} \langle \cos^2(\theta) I_\lambda \rangle$$

Radiation pressure P_{rad}

- If rad'n field **isotropic**
 - $\cos^2(\theta)$ integral gives $(4/3)\pi$
- Rad'n field **not** isotropic
 - Pressure depends on direction of $d\mathbf{A}$
- Integral over wavelength gives total P_{rad}
- For a blackbody rad'n field

$$P_{\text{rad}} = \int_0^{\infty} P_{\text{rad}_\lambda} d\lambda$$

$$\int_0^{\infty} B_\lambda(T) d\lambda = \frac{\sigma}{\pi} \cdot T^4 \quad P_{\text{rad}} = \frac{4 \cdot \sigma}{3 \cdot c} \cdot T^4 = \frac{1}{3} \cdot a \cdot T^4 = \frac{1}{3} \cdot u$$

Radiation pressure

- Note: for ideal gas

- $P = nkT = (2/3) u$

- Twice as much pressure *cf.* radiation

- Importance of rad'n pressure

- In interiors, helps support star against gravity

- $P_{\text{rad}} \sim T^4$, but $P_{\text{gas}} \sim T$

- Important in **hottest stars**, very small for sun

- In atmosphere and interstellar space

- Rad'n pressure can accelerate things

Force of radiation on dust

■ Dust tails of comets

- $F_{\text{rad}} \sim \text{area} \sim r^2$

- $F_{\text{gravity}} \sim \text{volume} \sim r^3$

- $F_{\text{rad}} / F_{\text{gravity}} \sim 1/r$

- Most important for small dust grains

- i.e. not the 10 km nucleus

- Orbits of dust grains differ from nucleus

- Curved dust tail (Lecture 2 slide 5)

- Smallest grains ejected into interstellar space

Eddington limit

■ Atoms in stellar atmosphere

- Energy is flowing outward
- Therefore more pressure on bottom than top
- Therefore **outward** force

□ If $F_{\text{rad}} / F_{\text{gravity}} > 1$, liftoff!

- Gas accelerated away, atmosphere lost

□ Since $P_{\text{rad}} \sim T^4$, important in hottest stars

- This determines the max possible mass of a star – The *Eddington Limit* $\sim 100 M_{\text{sun}}$